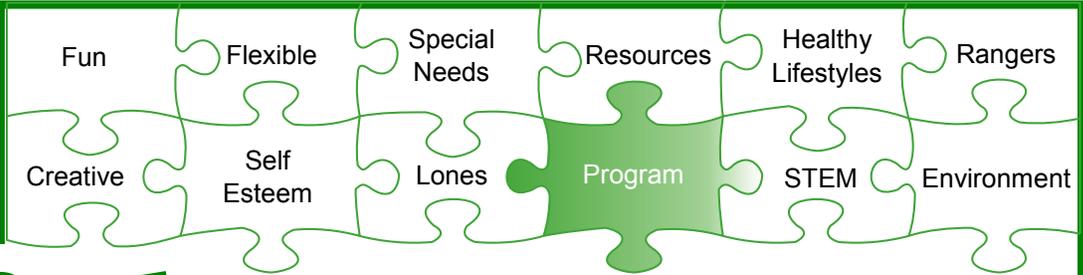




Girl Guides  
of Canada  
Guides  
du Canada

BC PROGRAM COMMITTEE



# FunFinder

April 2017

## Ceremonies

Ceremonies in Girl Guides are important because they give us a time to come together and really listen to the other person. There are many types of ceremonies including: opening, closing, enrolment, advancement, badges and awards, grace, campfire, Reflections and Colors. Some ceremonies in recent years have fallen out of favor such as saying grace or holding a Guide's Own as people think they have a religious connotation.

**Saying grace** before meals gives us a few minutes to come together as a group and be mindful of being together and grateful for our food. There are a number of graces that are non-denominational available through the Arts to Go Challenge. Even more fun is to take a simple tune such as Frère Jacques and have the girls come up with their own words. You can supply a list of suitable words for them to pick from such as we are happy, glad, grateful, joyful for or whatever suits your camp or activity.

**For a Guide's Own**, be creative and focus on what your unit has done at your

activity. At a recent camp our Guide's Own theme was trust as we had been doing a number of activities over the camp where we had to really trust each other to successfully complete different tasks. Our Guide's Own consisted of saying the Guide Promise, tossing a ball of string from one person to another in a circle and saying something that person appreciated about the other as the ball was tossed to them. We also did a trust lean where each person had a short piece of rope they tied to the person on their left's rope with a square knot. Once all the knots were tied and given a short pull to make sure they were secure we all stepped back until the circle of rope was taught and then leaned back. The ceremony was short, meaningful and helped reinforce the personal growth at the camp.

Unit ceremonies such as **enrolments** and **advancements** can be a lot of fun to plan with the girls and are important ways to recognize their growth within the unit. For younger girls you may have to choose an appropriate theme and

include the girls by asking for suggestions and have them make the decorations. Guide age girls and older can suggest themes and help create the ceremony although you will have to use your judgment when their ideas become too grand or expensive and have to be reigned in.

Whatever theme your unit picks for enrolments or advancements whether it is a book, movie, tv show, based on a song, season etc, it is important to include all the girls in your unit and try to find a small job for them to do during the ceremony so everyone is included.

Although the ideas here are for advancements, they can be used for enrolments or just about any other themed ceremony. You are only limited by your imagination.



Photo by Susan Stephen

## Inside this issue:

<i>Under the Sea Spark Advancement</i>	2
<i>Campfire Themed Advancement</i>	3
<i>Growing in Guiding Advancement</i>	5
<i>Girl Guides on the Air New Years Eve Advancement</i>	6
<i>Dr. Seuss Advancement</i>	8
<i>Wizard of Oz Advancement</i>	9
<i>Hollywood/Olaves Advancement</i>	10
<i>Medieval Advancement</i>	11
<i>Tea Party Advancement</i>	11
<i>Summer Solstice Advancement</i>	11
<i>Spark Forest Fairy Advancement</i>	12

Our next issue of FunFinder will be focused on September start-up. It will be a Welcome to Guiding Kit. We are looking for ideas that can help us build this issue. Some ideas that we'd like are:

- ◆ Expectations for a month, a season, and a year for each level
- ◆ Team building Games and Activities
- ◆ Start up games and activities and resources for all levels
- ◆ Tips for planning with girls
- ◆ Tips on how to gauge if your program is Girl led
- ◆ How to build leadership skills at each level
- ◆ Online resources

If you have any other types of ideas that you think would help Guiders get off to an amazing start, please send them our way.

[funfinder@bc-girlguides.org](mailto:funfinder@bc-girlguides.org)

# Under the Sea Spark Advancement

## Supplies

- ♦ "blanket for the grotto"
- ♦ advancement pins
- ♦ gifts for all the girls
- ♦ badges
- ♦ pails
- ♦ mermaid decorations
- ♦ tape
- ♦ strings
- ♦ rainbow runner
- ♦ blue "pond"
- ♦ stepping Stones
- ♦ rainbow Bridge
- ♦ rainbow back drop
- ♦ glitter
- ♦ bubbles
- ♦ punch bowl
- ♦ cups
- ♦ punch

Idea and photos submitted by Claire Sokoloski, Monashee Area

## Ceremony

Brownie Guider, Brownies and District Commissioner are up front near the toadstool and pond

**Master of Ceremonies (MC):** Welcome to our Advancement Ceremony! I am so happy that so many of you were able to come out and attend. We have been a busy little pod of mermaid Sparks!! First I would like to welcome our DC \_\_\_\_\_. We have the \_\_\_\_\_ Brownies to welcome the girls to the land of Brownies.

Deep beneath the sea lived a family of Mermaid Sparks. They all loved learning new things and exploring their underwater home with their friends and leaders. Some of the older Mermaid Sparks had started to hear of a land of toadstools and fairies and they were intrigued! They had heard had heard that if they crossed the rainbow bridge they would find a treasure just for them and this would allow them to enter Brownie land!

The younger Mermaid Sparks were sad to see their friends move up, but knew that they would visit often and that they would have so much fun making new friends.

The 1<sup>st</sup> year Sparks can walk down the rainbow pathway and come through the seaweed tunnel. They will line up, on either side of the bridge, and blow bubbles when the 2<sup>nd</sup> year Sparks pass by.

**MC:** The first Mermaid Sparks to arrive are \_\_\_\_\_ and \_\_\_\_\_

**Guider 2 (G2):** Halt!! Before you pass I must ask "Have you been a Good Spark?"

**Girls:** YES

**G2:** Have you learned to share and be a friend?

**Girls:** Yes, and now I want to visit my Brownie friends.

**G2** sprinkles sparkles on their heads and says, "This fairy sparkle dust will help you pass into Brownie land."

Sparks are to cross over the bridge one at a time and will be met by a **Brownie Guider (BG)**

**BG:** You've learned to "Share & be a Friend", But this by far, is not the end. Across the pond not far away, Is where the Brownies go to play.

**G2:** You will cross the stepping stones,  
To meet the Fairies, Sprites & Gnomes.  
The Brownie Ring is where we land,  
Where you will learn to "Lend a Hand"

Spark goes over the stepping stones and is met by the District Commissioner who will put her advancement pin on her, give her the advancement certificate and shake her hand. When all girls are finished, the ceremony closes.



---

# Campfire Themed Advancement

Submitted by Becca Stephen (Lougheed Area Program Adviser)

## Supplies and Set-up

- ♦ Tables to set up advancement certificates, flowers, etc.
- ♦ Food and beverage table
- ♦ Flowers (color to represent level)
- ♦ Advancement certificates
- ♦ Area for campfire
- ♦ Large Rocks
- ♦ Firestarters (egg carton style)
- ♦ Kindling
- ♦ Small wood
- ♦ Logs
- ♦ Flame (tealights)

## Ceremony

### Entrance

- ♦ Seat guests leaving room for girls/Guiders
- ♦ Cue music (suggest Change the World),
- ♦ Girls enter in order Sparks, Brownies, etc.
- ♦ File into the room quietly to the music.
- ♦ Colors are “Marched On”, O Canada is sung,
- ♦ Jr. Leaders lead girls in their promises



**Commissioner:** I would like to welcome each of you here today as we watch our Guiding members advance to the next level. Each of these young ladies has grown in knowledge, skills and friendships. Sparks have learned to “Share and be a friend” and are ready to have fun and adventure with Brownies where they will learn to “Lend a Hand”. The Brownies move to Guides where they will be ready for “Challenge and Fun;” the Guides become Pathfinders where they will Listen, Learn, Lead, and Live, and the Pathfinders are moving to Rangers where they develop, share and expand upon their leadership skills.

As Guiders in our District, we hope that we have been able to encourage each of these young ladies to reach their potential, be independent, confident and caring. We hope we have taught them that they are being empowered to give leadership in their decision-making and life skills and have helped them connect with their communities and the wider world.

We have watched some of them grow from a Spark to their fullest potential as a Ranger. Please sit back and see how, through symbolism, this is achieved and enjoy our Advancement Ceremony: “Building a Campfire”.

**Speaker:** There are many things about guiding that we enjoy. Sparks like to make new friends, do crafts and sometimes they even have sleepovers. Brownies build on these friendships, learn new songs and hold weekend camps at various locations around the area. Guides continue to build on these growing friendships, maybe even building some new ones. They learn more about the details of camping like making sure their gear is waterproof, how to pitch a tent and what will be needed for these adventures. They learn what they need, not only for spring/summer camping but also for winter camping too. Pathfinders, then Rangers foster the friendships they have had since they began in Guiding or the new ones made along the way. They also learn how to be more responsible and have a greater “hand” in their adventures; assisting in units, and maybe even visiting one of Guiding’s World Centres where they will enjoy a completely different experience. Through all of these “building years” campfires are a favourite experience. I love campfires because you get to sing! I love to sing and over the years I have found that all levels of guide members love to sing – even up at the District level.

So tonight as we begin our Advancement Ceremony, we are going to symbolically build a campfire. One of the most important things to remember when building anything is the foundation.

In a campfire, the ground is cleared and a ring of stones is formed around it. This is the foundation. The stones ensure that the fire is contained. In Guiding, our foundation is our organization represented by our District Council. I would like our **District Council** and unit Guiders to lay their stone in a circle around our fire.

**Speaker:** Sparks, what do you think we need to start building our campfire?

---

## Campfire Themed Advancement Page 2

**Sparks respond:** We need firestarters! (2<sup>nd</sup> year sparks get ready to advance)

**Speaker:** That's right! Firestarters are used to get the fire going. Sparks are like that. They are the first level of Guiding. This is where the interest in Guiding sparks!

**Directions for each level:** As each level comes up to advance, they form a line at one side of the firepit while the receiving level forms a line at the other side.

Each girl walks over to the firepit, places her piece of the fire in the middle of the ring of stones. Her Unit Guider & District Commissioner meet her by the campfire to present her with her certificate and pin. A girl from the next level up steps forward to meet the girl, welcomes her and takes her to meet her unit.

**Speaker:** So now we have the foundation to hold our campfire, and we have our firestarters, but I think we need more before we can actually have a campfire. Brownies, do you know what we need next?

**Brownies Respond:** Kindling will catch on fire easily. (2<sup>nd</sup> year Brownies get ready to advance)

**Speaker:** You're right! Kindling would easily catch fire, and is an important part of our campfire. Do you know, Brownies are a lot like the kindling. They are small, but their excitement is contagious and spreads.

**Follow Directions for each level as above**

**Speaker:** So, we've got a start to our campfire., but we're not going to have a very good fire without something else. Guides, any ideas?

**Guides Respond:** small pieces of wood come next. (3<sup>rd</sup> year Guides prepare to advance)

**Speaker:** Small pieces of wood are very important to a fire because they burn for a longer period of time. They are kind of like Guides who like to try things that are more in depth and take more focus to accomplish.

**Follow Directions for each level as above**

**Speaker:** Our campfire is starting to look pretty good now, but we need something to keep it going late into the evening. Pathfinders, do you have anything to add?

**Pathfinders Respond:** We can add some logs! (3<sup>rd</sup> year Pathfinders get ready to advance)

**Speaker:** Once the fire has caught, we build the sizes of wood until we get to the logs which will keep the flame going late into the night. Pathfinders learn life skills through their program and activities that will stay with them long after they're finished Pathfinders.

**Follow Directions for each level as above**

**Speaker:** Wow! I can't believe how good our campfire is looking. But I believe we're still missing one major thing. Rangers, I'm sure you know what that is!

**Ranger Response:** We need the flame! (3<sup>rd</sup> year Rangers prepare to advance)

**Speaker:** Well, what would a campfire be if we couldn't light it? Rangers are like the light of the flame. They shine when they work with younger girls. They bring visibility to our organization through their work in the community, and we hope that they will continue in Guiding, either today or in the future.

**Follow Directions for each level as above**

**District Commissioner:** Ladies and gentlemen, you have watched our girls build our campfire as we have watched them develop over the years. None of this is possible without "Guiders."

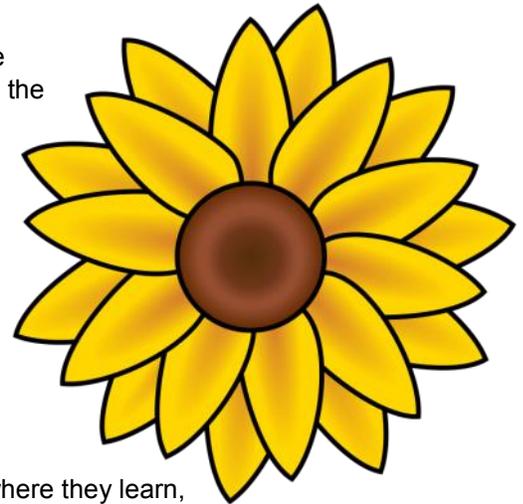
We are not experts, we are not perfect, but we find it in our day to spare the extra time and energy to contribute to help these girls, your girls, grow in Guiding. Guiders complete authorization forms, budgets, and registrations, and fill their homes with boxes of paperwork that you will never see. As Guiders, we are required to take many hours of training as well as attend various meetings so that we can meet the greatest challenge - providing a variety of programs to meet the needs and interests of very individual girls. Guiders have their dining tables covered with bits of rope, menus, trip permits, craft supplies, paper work and badges, etc., for each and every girl in the unit. Guiders are, not only mentors...role models...leaders, but individuals in themselves. They are volunteers who have taken an oath to give these girls, your girls, the most precious gift we have to offer - the gift of time.

---

# Growing in Guiding Advancement

## Supplies

- ♦ Clay pots in different sizes for each level. Paint the bottom of the pot in the colour of the level that the girl is currently in, then paint the rim of the pot in the level that she is going to. For example, an advancing Spark will get a pot that has a pink bottom and an orange rim. After it is fully dried, you can write on the pot with a permanent marker “Sparks to Brownies” and the year.
- ♦ Packets of seeds for Sparks
- ♦ Seedlings for Brownies
- ♦ Flowers just starting to bloom for Guides
- ♦ Flowers in full bloom for Pathfinders
- ♦ Sunflowers or other tall flower with a strong stalk for Rangers



## Ceremony

There are many stage of growth in life. In Guiding, girls grow at each level where they learn, change and grow again. This is a celebration of an important stage of growth in the girls's lives as they move from one level to another. Each girl who is advancing has learned what she needs to from the level that she is in and is ready to move on to the challenges and adventure offered in the next level that she will be at.

Sparks spend their year growing friendship as they learn to work together and recognize that their actions impact those around them.

Sparks are the seeds in Guiding. Given the space, right conditions to explore, there is growth in each girl  
Each spark receives a package of seeds with their pot.

Brownies spend their years learning to Lend a Hand to each other and the community around them. They start making decisions that like roots will spread out and make a difference to those around them.

Brownies are the seedlings in Guiding. They have sprouted and are just starting to learn to find their way in the bigger world.

Each Brownie receives a seedling with their pot.

Guides have spent their year making choices that not only affect their unit, but also the environment and world around them. They learn that their choices can make a big difference and that their actions have consequences, both good and bad. They are learning to accept who they are.

Guides are the flowers just starting to bloom. You can see the potential beauty, but not the full extent of what's inside.

Each Guide receives a plant that is just starting to bloom.

Pathfinders are the flowers that are fully in bloom. They have learned how to support and encourage each other to grow. They are more involved in their community, and have learned the importance of standing up for what they believe in. They, like the sun, nurture, support and encourage one another to achieve all they can in Guiding.

Pathfinders are flowers in bloom. Their inner beauty is becoming more of who they are. Through positive interactions with mentors, peers and their community, they are giving themselves permission to show others their true beauty.

Each Pathfinder receives a flower in full bloom.

Rangers are the strength that comes from growth over a longer period of time. Even through difficulty, they know that they have the ability to come out the other side as a better person, learning from their experiences. They are often young women whom Guiders rely on to support them in the mentoring of younger girls.

Rangers are like sunflowers. They stand tall and are strong in whatever they do. They are often the sunshine in the middle of a storm. They are the young woman that each of the girls in Guiding wants to become!

Each Ranger receives a large sunflower plant.

Each of these girls and young women has reached a new stage of her life. She is a beautiful person who is an important part of her home, her unit and her community. As they continue on in Guiding, each of these young people is a true representation to those around her of what Guiding is.

---

# Girl Guides on the Air New Years Eve Advancement

## Supplies

- ♦ Microphone
- ♦ Lcd projector, screen, computer and speakers
- ♦ Videos or skits prepared ahead of time by each level
- ♦ Poppers, soundmakers, party hats
- ♦ Food: Sparkling Cider and Celebration cake

Submitted by Becca  
Stephen, Lougheed  
Area Program Adviser  
(adapted from original  
by Cindy Williams)



## Ceremony

**Announcer:** Girl Guides on the Air New Years Eve Special live in three minutes ... Girl Guides on the Air Live on the air in two minutes ... Girl Guides on the Air Live on the air in one minute ...

Good Evening, Girl Guides on the Air coming live across the airwaves to your living room radios this New Year's Eve. Turn up those dials, sit back and enjoy the last hour of entertainment before the clock strikes 12 and we enter the New Year.

And so it is with pride and pleasure that Girl Guides on the Air presents a special live broadcast of the (year) \_\_\_\_\_ District Advancement Event.

What a TERRIFIC sight to see! You folks at home are really missing something special here this evening. But we will describe everything that happens here tonight so it will feel like you're in our studio audience.

We are going to turn over the microphones in our studio to the District Commissioner, and we'll be back later with a word from our sponsors

**Commissioner:** Welcome Everyone! I am \_\_\_\_\_. We have many guests, parents and family here this evening and we would like to say thank you for joining us!

I have the opportunity to work with an incredible team of ladies. They are the volunteers who meet ... sing ... play ... listen ... challenge ... and guide your girls each week. It has been quite a year for all of us, and we are thrilled that so many of you have come to celebrate the end of the year with us.

We have a few photography tips for you ...

Our girls will be entering the gymnasium shortly from the left to take their places in the bleachers, if you could please remain seated. This will give any parents a chance to pop up and quickly take a picture. Please don't stay standing. Later, as the girls cross the room to receive their advancement pins, you are welcome take individual photos. We just ask that you don't block anyone else's view as everyone is here for the same purpose ... to see the advancement, not your back.

Please silence your cell phones at this time.

We are going to get our ceremony started right away with the Grand Entrance ...

## Entrance

*Rangers lead the girls into the gym changing "Everywhere We Go" with the following verse modifications: Everywhere We Go (a repeating song) - all girls sing*

*Everywhere we go  
People always ask us  
Who we are  
So we tell them  
We are the Pink Sparks  
The mighty, mighty Pink Sparks  
We are the Pink Sparks and we couldn't be prouder  
If you can't hear us now then we'll shout a little louder!*

*Repeat for each level*



**Announcer:** What an incredible sea of pink, brown, blue, green and red! As far as they eye can see! Now back to our program!

**Commissioner:** Welcome Girls!! That was a grand entrance by all of you!! We hope that you have a great time here this evening!! Let's begin our ceremony right away with our Colour Party.

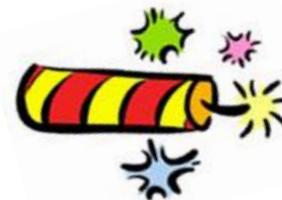
---

## Girl Guides on the Air NYE Advancement—Pg 2

Colour Party ..... Fall in  
Colour Party ..... March on the Colours  
Colour Party ..... Present Your Colours  
Colour Party ..... About Turn  
Colour Party ..... Forward March

Please join me in the singing of O Canada. Colour Party dismissed.

Thank you and please be seated. *(Wait as the girls get settled)*



*Have each level of girls and Guiders repeat their promise*

**Announcer:** Our radio program tonight is brought to you by \_\_\_\_\_ District Girl Guides. They have assembled their rendition of the year's Activities. Our first presentation is by the Sparks!

What a show! That was so much fun! Now back to our celebration as we introduce the highlight of the evening, the District Advancement Ceremony

**Commissioner:** Now to start our Advancement ceremonies. When we ask the unit Guiders to come up, we would like all unit Guiders and Junior Leaders to make their way to the stage.

Can the Brownies come to the right side of the stage to accept the Sparks into Brownies.

Spark Guiders, please bring your 2<sup>nd</sup> year Sparks forward.

*Directions for each level: The Commissioner calls out the names of the girls advancing as the leaders present the girls with their advancement pin and framed certificate before they are greeted by a girl from the level they are advancing to. This girl will take them back to their seat.*

Thank you! You did an excellent job!

**Repeat the above for each level:**

2. Brownie Skit / Brownie Advancement
3. Guide Skit / Guide Advancement
4. Pathfinder Skit / Pathfinder Advancement



**Announcer:** Our final presentation is by the Rangers!

Amazing! A wonderful presentation to cap off the evening as we return for the final portion of our advancement, just in time to greet the New Year!

**Commissioner:** Can a couple of Guiders come forward to receive the Rangers as they move onto new adventures. Would the 3<sup>rd</sup> year Rangers please come forward.

**Follow directions for each level**

Thank you! You will have many new and exciting experiences as you enter a whole new world of Guiding!

**Announcer:** It's time to start our final countdown to 2016! 10 .... 9 .... 8 .... 7 .... 6 .... 5 .... 4 .... 3 .... 2 .... 1 ....  
HAPPY NEW YEAR!! (poppers, sound makers, crackers)

**Commissioner:** Congratulations girls, You've just entered a new year of Guiding with a whole new set of challenges, activities and experiences ahead of you. I hope that it will be just as memorable as the last one!

I'd like to turn the next part of our evening over to our Awards Adviser for some special presentations!

Please rise for the colour party

Colour Party.... Fall In  
Colour Party.... Forward March  
Colour Party.... Raise Your Flags and Retire Your Colours  
Colour Party.... About Turn  
Colour Party.... Forward March  
Please join us in the singing of "Taps"



**Announcer:** Now wasn't that a fun way to celebrate? This has been the Girl Guides on the Air New Years Eve Special!  
Thank you for listening and good night!

# Dr. Seuss Advancement

*So many good ideas can come from Dr. Seuss Ceremonies. Below are two ideas that have been submitted. The first is from SVI Area and the second from West Coast Area.*

*If you want to, you can continue your theme through the food, and the décor. There are many great ideas in the photos here.*

## Dr. Seuss Advancement

Idea credited to Jeannie Cosgrove:

A Dr. Seuss theme works well for all ages. Our district decorated the room with Seuss type pictures and quotes. The girls started by making a "Places you Go" hot air balloon craft as a gathering activity.

From there, we moved outside for the ceremony where the girls discovered the DC and assistant wearing Thing 1 & 2 outfits .

A younger Guider, dressed as the Cat in the Hat, led the girls down a branch appropriate coloured path to the DC who congratulated them before they were led to their new group along the new colour path.

Recognition of girl and guider years was done by asking all to stand and then calling out years of membership at which point they sat down. One Guider with 43 years was the last one standing.

We finished with pizza, popcorn and juice for girls and parents.



Photo by Van Chau



Photo by Van Chau

## The Places You Will Go Advancement—Renfrew District

Inspirational credit from :

<http://www.girlguideforchange.com/2014/06/oh-places-youll-go-advancement-ceremony.html>

Oh the Places You'll Go is a theme for an advancement that alligns well with the book as it is all about moving to the next stage of life. To set the tone, have the book Oh the Places You'll Go with page markers indicating the areas that will be read directly from the book.

The full Renfrew District Script written by Shannon and Heather is available through the above link. You'll just need to put a bit of advance work into preparing for this event.

### Preparation:

Have each level choose a name for their city or location. Ending can include ...ville, ...topia, ...city, ... town, ... opolis, etc. Make signs that welcome people to their location using posterboard in the level's colour.

Next you'll need a different type of transportation for each level that can be used to move girls from one unit to another. You could choose car, plane, train, bus, multi-seat bike, boat, skytrain, etc.



Photo by Donna Chan



Photo by Van Chau

# Wizard of Oz Advancement

## Supplies

- ♦ Yellow Brick Road
- ♦ Rainbow bridge or Pathway (Sparks)
- ♦ Emerald City – make a green archway from a refrigerator box or by weaving crepe paper through an arch. (Brownies)
- ♦ Wizards Throne (Guides)
- ♦ Ruby Slippers – girls can make them using old shoes using red glitter glue and red sequins (Pathfinders)
- ♦ Helium Balloon bouquet to represent hot air balloon (Rangers)
- ♦ Costumes for Dorothy, the Tinman, The Scarecrow, the Cowardly Lion, and the Wizard.

## Set up

- ♦ Set up the yellow brick to run from Sparks to Brownies to Guides to Pathfinders and to Rangers
- ♦ At the beginning of the road, place the Rainbow bridge.
- ♦ On the road between the Brownies and Guides, place the Emerald City
- ♦ On the road between the Guides and Pathfinders, place a wizards chair
- ♦ Pathfinders find their Ruby Slippers on the road between Pathfinders and Rangers
- ♦ Rangers are given a hot air balloon (bouquet of balloons) to move to their next challenge
- ♦ Use the Wizard of Oz music “Follow the Yellow Brick Road” as the girls go along their designated path

## Ceremony:

- ♦ Have one Guider be Dorothy and lead the girls through to their next destination.
- ♦ Other Guiders can dress in the costumes of the Tinman, the Scarecrow and the Cowardly Lion
- ♦ Another Guider or the Commissioner could dress as the

## Wizard

- ♦ **Sparks** are just beginning their journey in the Land of Oz. They learn how important it is to work as a team, and how their choices affect the people around them. Sparks walk over a rainbow to Brownies



- ♦ **Brownies** are like the Scarecrow. They are learning new things through their experiences every day. For every new experience, new knowledge is obtained. Brownies follow the Yellow Brick Road to the Emerald City where they will meet the scarecrow who will take them into the city to join Guides.

- ♦ **Guides** are like the Tin Man. He wanted a heart because having a heart gives one happiness. In Guiding, the activities they take part in lead to happiness. Guides follow the Yellow Brick Road to the Tin Man who will lead them to the Wizard’s throne where they continue to seek happiness as they move on to Pathfinders.

- ♦ **Pathfinders** are like the Lion. They make the decisions required to run meetings, plan outings and complete their program work. They need the confidence to complete the challenges that being in a Pathfinder unit presents them. Pathfinders follow the yellow brick road to the Lion to receive their

Ruby Slippers, which they will click their heels 3 times saying “There’s no place like Rangers” before moving on to Rangers.

- ♦ **Rangers** are like the Wizard. They have learned what they can through their challenges and adventures and are now off to new experiences.

The Rangers follow the yellow brick road to the Wizard who will present them with their hot air balloon to travel to new places.

- ♦ The girls have been following our version of the yellow brick road. Some of them have earned the highest awards for their levels as they’ve made the journey. Take the time to recognize each one by name.



## Refreshment Ideas:

- ♦ Yellow brick road of cheese: make a row of cheese down the middle of the plate with crackers lining both sides of it.
- ♦ Somewhere over the rainbow fruit tray: lay out cut fruits on a tray in colour order: Strawberries, Cantaloupe, Pineapple, Green Grapes, Blueberries and Blackberries
- ♦ Melted wicked witch juice – lime-aid. Dress up your yellow and green straws with a witches hat (all that’s left of the wicked witch)
- ♦ Of course, end with a rainbow cake
- ♦ Labeling your food to show what it represents always adds to the ambiance.

# Hollywood Advancement/Olave Awards

## Supplies and Set-Up

- ♦ Stage (2 tables to set up advancement certificates, flowers and Olave Awards)
- ♦ Seating (the girls in a separate section from parents)
- ♦ Food and beverage table
- ♦ Flowers (carnation in colour of level advancing to)
- ♦ Awards (handmade Olave Award for each girl advancing)
- ♦ Paparazzi zone (mark off a couple of seats for photo taking)
- ♦ Photo Booth (frames, boas, sunglasses, masks, hats, etc)
- ♦ Decorations (red carpet, Hollywood type decorations for across the stage)
- ♦ Projector, speakers

## Ceremony

### Entrance

- Arrange seating, leave room for girls/Guiders
- Cue music
- Girls enter, "paparazzi" take photos

Submission and photos by  
Becca Stephen (Lougheed  
Area Program Adviser)



**MC:** Hello, and welcome to \_\_\_\_ District's annual Advancement ceremony. My name is \_\_\_\_\_, and I am the Commissioner. I want to start by thanking you all for taking the time to come and help us in recognizing and congratulating our girls on all of their achievements this year.

Tonight, we are hosting the "Olaves", our Guiding take on the Oscars, named for Lady Baden Powell. Olave, Lady Baden Powell, was an integral force in the development of Guiding all over the world. Her dedication to service, stewardship, and the betterment of the lives of millions of girls is a truly remarkable feat. At each level in the Guiding program, girls learn new skills, experiences, and insight – the kind of growth that Lady Baden Powell encouraged.

Tonight, we ask you to join us in celebrating our girls, Guiders, and helpers. If you would like to take photos, please be mindful of not blocking others. Once your girl has crossed the stage, please return to your seat.

I would now like to call up the Sparks Guiders (list their names)

Spark Guiders call the girls up one by one

The cross the stage one by one to receive their advancement certificates, pins, flower and "Olave" award. They stop at the far end of the stage for a photo op before coming down.

*Use the same process to call the Brownies, Guides, Pathfinders and Rangers in order.*

I would now like to introduce our awards adviser to make some special presentations to our Guiders.

Before we conclude the evening, I would like to take this time to give a special thanks to all of the Guiders, Junior Leaders, and helpers who assist with our units and District. Everyone here is a volunteer, who gives up countless hours to work with the girls over the course of the year. Without their hard work, none of this past year would have been possible. Every time I have the opportunity to visit one of our units, I see so many girls experiencing new challenges, and I know it is a huge reward for our volunteers to see the smiles on their faces. If you would ever consider volunteering, perhaps as a helper, a Guider, or a treasurer, please come see me.

Thank you all so much for attending the \_\_\_\_ District "Olaves." Please join us for refreshments, and to take photos in our photo booth.



# Medieval Advancement

SUBMITTED BY MARTHA GROENWOLD FOR JOHANNA FLANAGAN AND KATE DEEDMAN, NEW WESTMINSTER DISTRICT

The following Advancement party was planned by two Pathfinders for their Canada Cord Leadership path. The event was 2 hours long, one for the ceremony and one for a fun time following.

## Supplies and Set-Up

Decorate with:

- Torches made from black construction paper with red/yellow/orange tissue paper
- Shields (design and colour your own)
- Shield & sword sets from the dollar store
- Pillars with fire made from thick cardboard tubes painted grey with tissue paper flames
- Fake stone – cardboard cut into strips and painted to look like stones
- Plastic stone print tablecloths sandwich boards with signage
- Dragons
- Crowns & Coronets
- Dress in medieval clothing (witches costumes without the hats make good medieval dresses); dragons, jesters, etc.

## Ceremony

You can find the script for a medieval advancement on Becky's Guiding Resource Website at: [http://dragon.sleepdeprived.ca/program/ceremonies/guide\\_ceremonies/multi\\_level/multilevel\\_ceremonies.htm](http://dragon.sleepdeprived.ca/program/ceremonies/guide_ceremonies/multi_level/multilevel_ceremonies.htm)

## After the Ceremony

### Crafts

- Decorate your own shields and crowns
- Make juggling balls – enough for 3 each (like stress balls they are balloons filled with rice)
- Temporary tattoos were ordered online with knights, crowns, etc.
- Facepainting

### Food

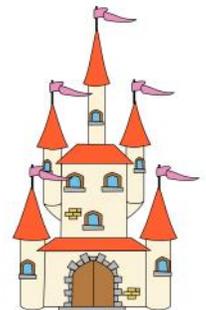
- cut up apples
- popcorn
- juice boxes / water

### Games

- **Horseshoes** – the game is played by 2 competitors who take turns throwing their horseshoes at a target. If they wrap it around the target, they get extra points.
- **Jousting**: using pool noodles, try to knock the hat off the head of your

opponent

- Have a set of **stilts** for the children to try – walking on stilts was done by acrobats and performers in medieval times.
- **Quoits** (Ring Toss) this medieval game was played by children and ladies. Two stakes are placed at 10 paces or about 20-25 feet apart. To play, stand at one stake and toss the rings to try and land them on the opposite stake. Each ring that lands gets 3 points. If none land on the stake, the closest ring gets 1 point.
- **Hammer throwing**: try this with a giant blow up hammer. Have a throwing line and see who can throw it the furthest.
- **Tug-O-War** – a traditional medieval game played with 2 teams a strong length of rope with a knot tied in the middle. In medieval times, this was played over a hazard such as a mud puddle or stream. The goal is to pull the other team off balance and into the hazard or past the halfway point



## Tea Party/District Advancement

Submitted by Debbie Lutyk

- Combine a District Advancement with a Tea Party!
- Serve Strawberry Shortcake and tea
- Ask everyone to wear a fancy hat
- Make invitations and invite the Trefoil members in your district. Make it a special celebration for them by presenting them with their long service pins.
- Have the girls do a fashion show wearing some of the historical Guiding uniforms



## Summer Solstice Advancement

- Girls wear uniform tops, scarves and badge sashes, but are encouraged to wear shorts and sandals.
- The ceremony is held outside. Girls march in carrying their beach towels which becomes their seating area.
- Advancement certificates are wrapped and tied with a small bottle of sand to commemorate the occasion
- Refreshments can be cookies and cream gelato ice cream cones



## Spark Forest Fairy

### Advancement

#### Prior to the event:

- ♦ Invite the Brownies to attend your advancement
- ♦ Arrange with a Pathfinder or Ranger to come in for a short time to be your "fairy"
- ♦ Cut out 2 or 3 large cardboard trees from refrigerator or bicycle boxes. Have the girls color and cut out leaves or make handprints that they cut out and glue on the trees or if you prefer, have them colour the trees.
- ♦ Make invitations by leaf printing the front of the card. Have a printed copy of the details cut out and ready for them to paste inside the card. They can take this card home to their parents or grandparents and will be excited about doing that because they made it.
- ♦ Cut out large leaves from newspaper or newsprint ... big

enough to cover the girls.

#### Supplies and Set Up

- ♦ Trees for the woods (cardboard trees plus a few Christmas trees so you can make it look like a wooded area)
- ♦ White twinkling lights
- ♦ If you have them, some small fairy dolls and animals that can be placed in the forest
- ♦ A fairy costume
- ♦ Decorate your space with strings of Christmas lights.
- ♦ Set the trees you made last week around the room.

#### Ceremony

- ♦ Have the girls who are advancing crouch around the room covered by their leaves.
- ♦ Dim the lights and turn on the twinkling lights.
- ♦ An older girl (Pathfinder or Ranger) appears dressed in a fairy costume and summons one or two of the

Sparks to come out from under their leaves to advance to Brownies.

- ♦ The fairy doesn't speak. The girl(s) go to the Guider who introduces them explaining that they are ready to leave the Sparks and go with the Brownies into the Fairy Woods.
- ♦ One or two Brownies come forward to help them on their journey through the woods to the Brownie den.
- ♦ \*\*The fairy "disappears" once all the girls have advanced to Brownies.\*\*
- ♦ Once everyone is enrolled the lights come back on and the girls offer their "guests" refreshments.
- ♦ The girls may pick up on the fact the fairy has vanished making the experience all the more magical.



## BC Program Committee



Girl Guides of Canada Guides du Canada

#### BC Program Adviser Co-Team

Susan Stephen  
Colleen McKenna

#### Inclusivity/Diversity Champion

Fiona Rogan

#### Youth Member/ Girl Programs Specialists

Carissa Konesky  
Elizabeth Hardy

#### Communications Liaison

Alyssa Robertson

#### Lones Coordinator

Neena Olson

#### Healthy Lifestyles Specialist

Vacant

#### Environment Specialist

Van Chau

#### STEM Specialist

Christina Noel

This publication may not be reproduced, in whole or in part, in any form, or by any means, electronic or mechanical, for use other than for Guiding activities within Canada, without the prior written permission of the BC Program Committee. [program@bc-girlguides.org](mailto:program@bc-girlguides.org)